



# COVID-19

ADVISORY No. 28

April 4, 2020



ANVAYA  
COVE  
Seaside Leisure Community

## PENALTIES FOR NON COOPERATION ON THE GUIDELINES ON THE ENHANCED COMMUNITY QUARANTINE (ECQ)

ACTS/OMMISIONS (PUNISHABLE BY LAW)	PENALTY
<p><b>1. DISOBEDIENCE TO A PERSON IN AUTHORITY. Article 151 of the Revised Penal Code (RPC)</b></p> <ul style="list-style-type: none"> <li>• Getting out of your residence other than for accessing basic necessities (food and essential health services) such as jogging, pet walking, social gatherings, swimming, biking, trekking and other similar activities.</li> <li>• Roaming around, loitering, wandering, staying in public places or private establishments, whether single or in groups from 8:00 PM to 5:00 AM. (Violation of curfew hours)</li> </ul>	<p><b>IMPRISONMENT of ONE to SIX MONTHS and a FINE not exceeding ONE HUNDRED THOUSAND PESOS (Php 100,000.00)</b></p>
<p><b>2. DIRECT ASSAULT. Article 148 of the RPC</b></p> <ul style="list-style-type: none"> <li>• Assaulting, intimidating or shouting invectives upon a Law Enforcement personnel implementing the Guidelines of the ECQ.</li> </ul>	<p><b>IMPRISONMENT of SIX MONTHS to SIX YEARS and a FINE not exceeding TWO HUNDRED THOUSAND PESOS (Php 200,000.00)</b></p>
<p><b>3. VIOLATION of Republic Act 11132</b></p> <ul style="list-style-type: none"> <li>• Failure to inform authorities if there is a COVID-19 positive person or who qualifies as a Person Under Investigation (PUI) or Person Under Monitoring (PUM) in his residence or company premises.</li> </ul>	<p><b>IMPRISONMENT of SIX MONTHS and a FINE of TWENTY THOUSAND PESOS (Php 20,000.00) to FIFTY THOUSAND PESOS (Php 50,000.00)</b></p>
<p><b>4. VIOLATION of Quarantine Act of 2004. Republic Act 9271</b></p> <ul style="list-style-type: none"> <li>• Person Under Investigation (PUI) and Person Under Monitoring (PUM) who refuses/escapes quarantine.</li> </ul>	<p><b>IMPRISONMENT not to exceed ONE YEAR and a FINE of TEN THOUSAND PESOS (Php 10,000.00) to FIFTY THOUSAND PESOS (Php 50,000.00)</b></p>